

Indicative noise levels - Bray

Noisy works and the type of works and description beginning **Monday 29 April**.

There will be times where residents on certain floors will be affected by cladding installation works, scaffold removal and/or window installation.

We will continue to carry out construction activities during workdays from 8am till 5pm Monday to Friday. This is to allow time for preparation work in the morning and for removing and tidying up at the end of the day. Noisy works are limited to between **9am** and **4pm**.

Cladding installation and window installations are progressing as indicated on the respective noise map (see right).

There may be possible remedial works for scaffold removal / adaptation on floors 15 and below.

Brickwork Investigations will be carried out on the ground floor, floor one and floor two.

Please note, weekly scaffold checks are taking place to keep the structure safe and secure, and on occasion this may result in localised drilling in certain areas.

Bray				
Cladding Installation Works / Scaffold Removal				
Elevation				
Floor	East Towards Chalk Farm	South Towards Adelaide Rd	West Towards Swiss Cottage	North Towards Fellows Rd
22				
21				
20				
19				
18				
17				
16				
15	Lighter shade indicates the fixing of the cladding panels which is less noisy Darker shade indicates multiple short bursts of drilling across the elevation to fix the rockwool insulation			
14				
13				
12				
11				
10				
9				
8				
7				
6				
5				
4				
3				
2	Brickwork Investigations			
1				
G				

Bray				
Window Installation				
Shorter bursts of drilling and metal cutting				
Elevation				
Floor	East Towards Chalk Farm	South Towards Adelaide Rd	West Towards Swiss Cottage	North Towards Fellows Rd
22				
21				
20				
19				
18				
17				
16				
15				
14				
13				
12				
11				
10				
9				
8				
7				
6				
5				
4				
3				
2				
1				
G				

- Where noisy works are carried out
- Areas heavily affected by the noisy works in the red zones
- Areas that will have some level of noise